TUNG NGUYEN

🖥 **Interactive Portfolio**
Xhen Website

Visit here ›

📍 **Location**
Milan, Italy

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EXPERIENCES

🌐 2020 – Current
UX UI Designer
Freelance

During this time, I was working with clients from: Vietnam, US, and Canada. Main tasks:
- Creating design system, wireframes, final design, Figma prototypes, and mockups to visualize concepts.
- Improve UX based on requirements.
- Tracing customer journey and solving UX problems
- Converting design into interactive websites (Framer)

🇮🇹 2024 –2024 (4 months)
UX UI Design Intern
Design Group Italia - DGI

Responsibilities:
- Conducting user interview / survey, sorting, and analyzing data collected.
- Creating design system, wireframes, final UI design based on product requirements.
- Working in an agile environment.
- Presenting designs to stakeholders and incorporated feedback iteratively.

🇻🇳 2022 – 2023 (1 year 7 months)
Product Designer
CSCI Solutions

Responsibilities:
- Design leader for the company's main product: digital transformation platform.
- Design user interface for websites based on requirements
- Testing to enhance product UX & interaction.

🇻🇳 2020 – 2021 (4 months)
UI Design Intern
FPT Software

Responsibilities:
- Design user interface for websites based on requirements.
- Create wireframe digital products for both mobile & website based.

EDUCATION

🇮🇹 2023 – 2024
Master's in Service Design
Domus Academy

Practical working experiences with Italian businesses: Ferrari, Peck, Technogym, and Cookie Digitals.
Responsibilities:
- Define companies' problems and propose solutions.
- Developing new business service for companies from various industries.
- Providing business service strategies.

🇻🇳 2018 – 2022
Bachelor's in Graphic Design
FPT University

Courses content / highlights:
- GPA: 3.79/4
- Fundamentals of graphic design: layout, typography, color principles, composition, etc.
- UX research / Interaction design / UI design
- Final Capstone project (Grade 9.1/10): Mobile application - The use of gamification in educating personal finance

TOOLS

Framer Figma Figjam Jira
Miro Adobe Creative Suite

SKILLS

UI Design UX Research
General Research Prototyping
Storytelling Design System
User Testing Data Analysis
Wireframing Video Editing